JUSTIN RICH 415-683-1459 justin@justinri.ch

EMPLOYMENT

08/13 – Present Projects / Program Manager

Walmart Labs, Mobile division

06/10 – 08/13 Agile Projects Manager

Product Marketing Manager

Design Engineer Integral Ad Science

11/08 - 05/10 **Technical Analyst**

HUGE Inc.

10/06 - 08/08 **Business Analyst**

Design Analyst

Gap Inc.

07/01 - 08/06 Web Team Lead

NORMES

EDUCATION

PMI Agile Certified Practitioner PMI. 06/13

Certified Scrum Professional

Scrum Alliance, 06/12

Certified Scrum Master

Scrum Alliance, 03/12

M.A. Geosciences

University of Arkansas, to be

completed

B.A. International Relations

B.A. European Studies

University of Arkansas, 08/04

TECHNICAL HIGHLIGHTS

Walmart:

Coordinated Holiday 2013
Program readiness across
mobile teams and external
teams, and executed the
playbook over a two month
period, resulting in \$176MM in
revenue, contributing almost
50% of total eCommerce traffic

Organized and led Scrum team for Search & Discovery services, with new features and improvements increasing Mobile conversion by 4%

Led Mobile Web Scrum team, a platform which contributes 80% of total Mobile revenue

Integral:

Organized and led all tech projects and planning, including product integrations with Microsoft, Nielsen and Yahoo! on a biweekly release schedule

Led technical audit process with Ernst & Young for Media Ratings Council certifications

60 sprint releases covering 7 product offerings, with 1000% increase in client campaign volume during employment

Designed and developed AdSafe Traffic Viewer app, integralads.com, and areyouontrag.com

HUGE - iVillage Relaunch:

Led product assessments and produced client recommendations for:
Publishing system, Community platform, Health content provider, Beauty/Makeover apps, Comparison shopping engine, Quiz and assessment platform

Produced requirements and specifications for three verticals: Entertainment, Food, Community

Other documentation: URL strategy, Content migration and feasibility assessments, Infrastructure sitemap and web sitemaps